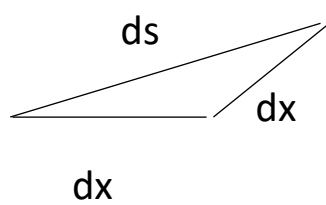
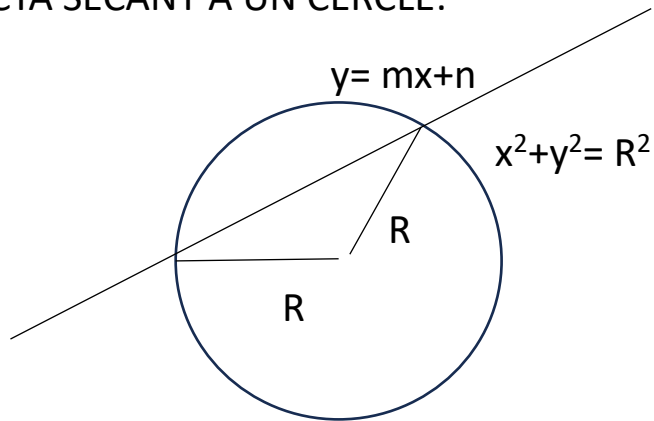


RECTA SECANT A UN CERCLE:

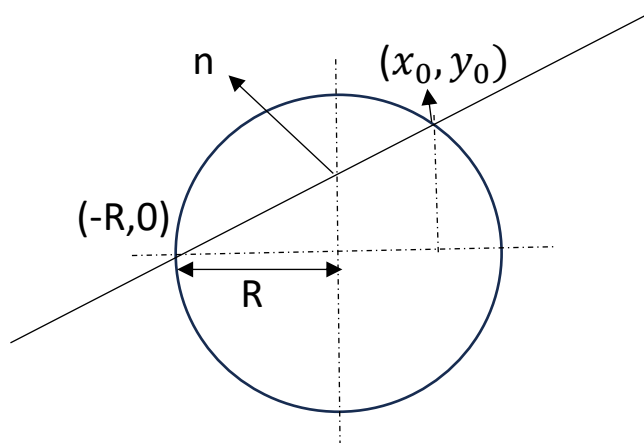


$$ds^2 = (2dx)^2$$

$$y^2 = R^2 - x^2 \quad y^2 = (mx+n)^2$$

$$R^2 - x^2 = m^2 \cdot x^2 + n^2 + 2mnx \quad -x^2(1-m^2) - 2mnx + (R^2 - m^2) = 0$$

$$x = \frac{2mn \pm \sqrt{4m^2n^2 - 4(R^2 - m^2) \cdot (1 - m^2)}}{2(R^2 - m^2)} = \frac{mn \pm \sqrt{m^2n^2 - (R^2 - m^2) \cdot (1 - m^2)}}{(R^2 - m^2)}$$



$$\vec{v} = \text{vector director} = (x_0, y_0) - (-R, 0) = (x_0 + R, y_0)$$

$$\text{Sabent que } (x, y) = t \cdot (\vec{v}) + (-R, 0)$$

$$x = t \cdot (x_0 + R) + (-R) = R(t-1) + t \cdot x_0$$

$$y = t \cdot y_0$$

atenció que podem escriure $x_0^2 + y_0^2 = R^2$ relatiu al cercle

i també la pendent de la recta $y = mx + n$: $\frac{y_0}{(R + x_0)}$

obtenint $y = \frac{y_0}{(R + x_0)} \cdot x + n$ ara, si substituïm (x, y) per un punt de

la recta, obtindrem "n": $0 = \frac{y_0}{(R + x_0)} \cdot (-R) + n \rightarrow n = \frac{y_0}{(R + x_0)} \cdot (R)$

També podem jugar una mica:

$$y_0 = \sqrt{R^2 - (x_0)^2} \quad \text{substituïnt: } y = \frac{\sqrt{R^2 - (x_0)^2}}{(R + x_0)} x + \frac{y_0}{(R + x_0)} \cdot (R)$$

$$y = \frac{\sqrt{(R+x_0)(R-x_0)}}{(R + x_0)} x + \frac{y_0}{(R + x_0)} \cdot (R) \rightarrow y = \frac{\sqrt{(R-x_0)}}{\sqrt{(R+x_0)}} \cdot x + \frac{y_0}{(R + x_0)} \cdot (R)$$